

Preliminary Schedule F3P-AP-15 (2014-2015)

AP-15.01 Square Reverse Cuban Eight with roll up, two consecutive 1/4 rolls up **K=3**

From upright, pull into through a 1/8 loop into a 45° upline, perform a roll, push through a 1/4 loop into a 45° downline, push through a 1/4 loop into another 45° downline, push through a 1/4 loop into a 45° upline, perform consecutively two 1/4 rolls, push through a 1/4 loop into a 45° downline, push through a 45° loop into another 45° downline, push through a 1/8 loop, exit inverted.

AP-15.02 Knife-Edge Trombone with 1/4 roll up, 1/4 roll down **K=2**

From inverted, push into a 45° upline, perform a 1/4 roll, push through a 1/2 circle into a 45° downline, perform a 1/4 roll, pull through a 1/8 loop, exit upright.

AP-15.03 Loop with two rolls in opposite directions integrated **K=6**

From upright, perform a loop while performing a roll integrated in the first 180°, immediately followed by another roll in opposite direction integrated in the second 180°, exit upright.

AP-15.04 Camel Humpty-Bump with 1/4 roll up, 1/4 roll down **K=4**

From upright, pull through a 1/4 loop into a vertical upline, perform a 1/4 roll, push through a 1/2 loop into a vertical downline, pull through a 1/2 loop into a vertical upline, push through a 1/2 loop into a vertical downline, perform a 1/4 roll, push through a 1/4 loop, exit inverted.

AP-15.05 Eight Consecutive 1/8 rolls **K=5**

From inverted, perform consecutively eight 1/8 rolls, exit inverted.

AP-15.06 Stall-Turn with two consecutive 1/2 rolls in opposite directions up, 1/2 roll down **K=3**

From inverted, push through a 1/4 loop into a vertical upline, perform consecutively two 1/2 rolls in opposite directions, perform a stall turn into a vertical downline, perform a 1/2 roll, pull through a 1/4 loop, exit upright.

AP-15.07 Knife-Edge Top Hat with 3/4 roll up, 1/4 roll down **K=5**

From upright, pull through a 1/4 loop into a vertical upline, perform a 3/4 roll, perform a 1/4 knife-edge loop into a horizontal knife-edge flight, perform a 1/2 roll, perform 1/4 knife-edge loop into a vertical downline, perform a 1/4 roll, push through a 1/4 loop, exit inverted.

AP-15.08 Half Cuban Eight with roll down **K=2**

From inverted, push through a 5/8 loop into a 45° downline, perform a roll, pull through a 1/8, exit upright.

AP-15.09 Horizontal Circle with two consecutive rolls integrated **K=5**

From upright perform a horizontal circle while performing two consecutive rolls integrated in each 180° with roll direction to the inside, exit upright.

AP-15.10 Half Horizontal Knife-Edge Circle with 1/4 roll, 1/2 roll integrated, 1/4 roll **K=3**

From upright, perform a 1/4 roll into knife-edge flight, push or pull through a 1/2 horizontal knife-edge circle while performing a 1/2 roll integrated in the outer 90°, perform a 1/4 roll, exit inverted.

AP-15.11 Vertical upline with consecutive four 1/8 Torque Rolls **K=4**

From inverted, push through a 1/4 loop into a vertical upline, reduce flying speed to zero in the middle of that line. Perform in this position consecutively four 1/8 torque rolls, then accelerate, push through a 1/4 loop, exit upright.

Total **K=42**

Finals Schedule F3P-AF-15 (2014-2015)

- AF-15.01 Knife-Edge Golf Ball with $\frac{3}{4}$ roll up, half roll integrated, $\frac{1}{4}$ roll down** **K=3**
From upright, pull through a $\frac{1}{8}$ loop into a 45° upline, perform a $\frac{3}{4}$ roll, perform a $\frac{3}{4}$ loop in knife-edge flight into a 45° downline while performing a half roll integrated, perform a $\frac{1}{4}$ roll, push through a $\frac{1}{8}$ loop, exit inverted.
- AF-15.02 Vertical Eight** **K=2**
From inverted, push through a $\frac{1}{2}$ loop, immediately pull through a loop, exit upright.
- AF-15.03 Knife-Edge Flight Combination with $\frac{1}{4}$ roll, roll, $\frac{1}{4}$ roll** **K=5**
From upright, perform a $\frac{1}{4}$ roll, perform a roll and in opposite direction, perform a $\frac{1}{4}$ roll in opposite direction, exit inverted.
- AF-15.04 Figure 6 with stall turn, $\frac{1}{2}$ roll down** **K=3**
From inverted, pull through a $\frac{3}{4}$ loop into a vertical upline, perform a stall turn, into a vertical downline, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{4}$ loop, exit upright.
- AF-15.05 Cubic Top-Hat with $\frac{3}{4}$ roll up, $\frac{1}{4}$ roll down, $\frac{1}{2}$ roll, $\frac{3}{4}$ roll up, $\frac{1}{4}$ roll down** **K=6**
From upright, pull through a $\frac{1}{4}$ loop into a vertical upline, reduce flying speed to zero in the middle of that line, perform a $\frac{3}{4}$ torque roll, then accelerate, push through a $\frac{1}{4}$ loop, push through a $\frac{1}{4}$ loop into a vertical downline, perform a $\frac{1}{4}$ roll, pull through a $\frac{1}{4}$ loop, perform a $\frac{1}{2}$ roll, push through a $\frac{1}{4}$ loop into a vertical upline, reduce flying speed to zero in the middle of that line, perform a $\frac{3}{4}$ torque roll, then accelerate, push through a $\frac{1}{4}$ loop, push through a $\frac{1}{4}$ loop into a vertical downline, perform a $\frac{1}{4}$ roll, push through a $\frac{1}{4}$ loop, exit inverted.
- AF-15.06 Half Horizontal Square Circle on Corner with $\frac{1}{4}$ roll, $\frac{1}{2}$ roll, $\frac{1}{2}$ roll, $\frac{1}{4}$ roll** **K=4**
From inverted, perform a $\frac{1}{4}$ roll, push or pull a $\frac{1}{8}$ circle, perform a $\frac{1}{2}$ roll, perform a $\frac{1}{4}$ circle, perform a $\frac{1}{2}$ roll, push or pull through a $\frac{1}{8}$ circle, perform a $\frac{1}{4}$ roll, exit upright.
- AF-15.07 Eye-Catcher with two $\frac{3}{4}$ rolls integrated in opposite directions** **K=6**
From upright, pull through a $\frac{3}{4}$ loop performing a $\frac{3}{4}$ roll integrated, pull through another $\frac{3}{4}$ loop, while performing a $\frac{3}{4}$ roll integrated in opposite direction, exit upright.
- AF-15.08 Half Horizontal Hour Glass with $\frac{1}{2}$ roll down, roll up, $\frac{1}{2}$ roll down** **K=4**
From upright, push through a $\frac{1}{8}$ loop into a 45° downline, perform a $\frac{1}{2}$ roll, push through a $\frac{3}{8}$ loop into a vertical upline, perform a roll, push through a $\frac{3}{8}$ loop into a 45° downline, perform a $\frac{1}{2}$ roll, push through a $\frac{1}{8}$ loop, exit inverted.
- AF-15.09 Horizontal Triangular Circle with $\frac{1}{4}$ roll, $\frac{1}{2}$ roll integrated, roll, $\frac{1}{2}$ roll integrated, roll, $\frac{1}{2}$ roll integrated, $\frac{1}{4}$ roll** **K=6**
From inverted, perform a $\frac{1}{4}$ roll in the centre, perform a horizontal triangular circle of three equal side lengths while performing a $\frac{1}{2}$ roll to the outside in each corner integrated and perform a roll to the inside in each side leg, perform a $\frac{1}{4}$ roll in the centre, exit inverted.
- AF-15.10 Tail Slide with two consecutive $\frac{1}{8}$ rolls up, two consecutive $\frac{1}{8}$ rolls down** **K=3**
From inverted, push through a $\frac{1}{4}$ loop into a vertical upline, perform consecutively two $\frac{1}{8}$ rolls in opposite directions, perform a stick-back tail slide into a vertical downline, pull through a $\frac{1}{4}$ loop into a horizontal line, exit upright.
- AF-15.11 Roll Combination with 1 $\frac{3}{4}$ roll, 1 $\frac{3}{4}$ roll in opposite direction** **K=5**
From upright, perform consecutively two $1 \frac{3}{4}$ rolls in opposite directions, exit upright.

Total **K=47**